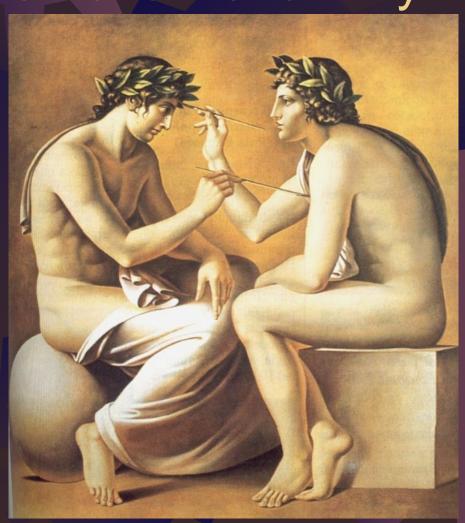
Postmodernism: Styles, Social Conditions & Aesthetic Reflexivity

Postmodern City Film & Global Flows 2018 Fall



Carlo Maria Mariani: la mano ubbidisce all'intelletto (the hand which obeys the intellect)

Discussion Questions

- * What is postmodernism? How is it reflected in the films we have watched so far?
- * What is postmodernity? How is it reflected in the films we have watched so far?
- * What is (aesthetic) reflexivity? How are they reflected in the films we have watched so far?

City	Films w/ Postmodern Styles 1 Postmodern Conditions 2
(+) more than one cities Taipei	Taipei Four-Way 《台北四非》① aesthetic reflexivity When Yesterday Comes ② Super Citizen Kuo ② The Cabbie 《運轉手之戀》① aesthetic reflexivity God Man Dog 《流浪神狗人》② (multiple plotline)
Taipei + Paris	What Time is it There? 2 Lucy 2
Paris	Flight of the Red Balloon (+) 1 2 aesthetic reflexivity Amelie (+) 1 2 pastiche
New York	Fight Club(+) 1 2 aesthetic reflexivity 11'09'01 September 11 (+) 2 omnibus/ensemble film
Beijing	The World (+) 1 2 aesthetic reflexivity
Toronto	Enemy 1 2 aesthetic reflexivity Exotica 1 2 (multiple plotline) aesthetic reflexivity
Montreal + Beirut	Incendies 1 2 aesthetic reflexivity
Beirut	The Insult 2
Tel Aviv	The Bubble 2

Outline

- 1. Postmodernism & Postmodernity: General Definitions
- 2. Major Features: [Fredric Jameson]
 - (1). Flatness, desubjectivization, waning of affect:
 - e.g. Van Gogh vs. Andy Warhol, "Scream" "Guernica" vs their parodies
 - (2). lack of history vs. some other views
 - (3) Image Society (music video) and Society as Spectacle (The Living Mall)
- 3. Aesthetic Reflexivity

Postmodernism (1): & Related Terms

- --Postmodernism (後現代主義): cultures (of a period) which challenge language and the other types of "Truth," foundation and tradition. (Poststructuralism as one example.)
- -- Poststructuralism (後結構主義): theories which challenge the stable structure of language (binaries) and traditional value systems; sees their meanings as slippery, multiple and contingent (因時而定的).
- -- Postmodernity (後現代狀況): The socioeconomic and intellectual conditions which make postmodernism possible.



What is Postmodernism? (2)

(Charles Jencks)

Textbook 568

Modern (1920-60)	Late-modern (1960-)	Postmodern (1960-)
DEOLOGICAL		
1 one international style, or "no style"	unconscious style	double coding of style
2 utopian and idealist	pragmatic	"popular" and pluralist
3 deterministic form, functional	loose fit	semiotic form
4 Zeitgeist	late-capitalist	traditions and choice
5 artist as prophet/healer	suppressed artist	artist/client
6 elitist/for "everyman"	elitist professional	elitist and participative
7 holistic, comprehensive redevelopment	holistic	piecemeal
8 architect as savior/doc- tor	architect provides ser- vice	architect as representa- tive and activist
STYLISTIC		
9 "straightforwardness"	supersensualism/slick- tech/high-tech	hybrid expression

What is Postmodernism? (2) (Charles Jencks)

10 sin	nplicity	complex simplicity— oxymoron, ambiguous reference	complexity
	otropic space (Chicago ime, Domino)	extreme isotropic space (open office planning, "shed space"), redun- dancy, and flatness	variable space with sur- prises
12 abs	stract form	sculptural form, hyper- bole, enigmatic form	conventional and ab- stract form
13 pu	rist	extreme repetition and purist	eclectic
14 ina	articulate "dumb box"	extreme articulation	semiotic articulation
str	achine aesthetic, aightforward logic, culation, mechanical, chnology, and struc- re	2nd machine aesthetic, extreme logic, circula- tion, mechanical, tech- nology, and structure	variable mixed aesthetic depending on context; expression of content and semantic appropri- ateness toward function
16 an	ti-ornament	structure and construc- tion as ornament	pro-organic and applied ornament
17 an	ti-representational	represent logic, circula-	pro-representation

What is Postmodernism? (2) (Charles Jencks)

17 anti-representational represent logic, circulation, mechanical, technology, and structure, frozen movement

18 anti-metaphor anti-metaphor pro-metaphor

19 anti-historical memory anti-historical pro-historical reference

e.g. Jewish Museum in Berlin

What is Postmodernism? (2)

vviiat is i ostilloderriisiii: (2)				
Negative		Positive		
Flattening of subjectivity; Pastiche	Ambiguity Eclecticism Pluralism	De-Centering & Boundary-crossing		
Literature & Film: Surfiction, metafiction pastiche	Parody Ensemble film Sci-fi,etc	Historiographical metafiction & metafilm		
Urban space Society as spectacle; overall commofication	Plural space; Multiple historical signs	De-zoning or democratization of urban space; re-creation of historical spaces		

Postmodernism (3): Boundary-Crossing

- Boundaries between
 - fact and fiction
 - disciplines
 - the private and the public
 - high art and popular culture
 - nations
 - human and non-human
- Why? To be explained later.

Postmodernism(3): Cultures

postmodernism—Cultures (e.g. music, architecture, popular culture, politics, literature & theory, religion, ethics, etc.)

Features:

depthless (無深度), pastiche (拼貼), metafictional (後設), ambiguous (模擬兩可), de-doxification (質疑大敘述/真理), eclecticism (折衷), boundary-crossing (跨界), pluralistic (多元), etc.

Postmodernism (4): Main Issues

1. Definition:

- "post" modernism what is "post"?
- Period or style: Is it a description of a period or a style? Is it passe?
- Postmodernism and postmodernity (postmodern conditions) — the former reinforcing or critiquing the latter.
- 2. Interpretation: against interpretation or difficult wholenss

3. Postmodern Identity:

- 1. History, Memory, Capitalist culture and Identity
- The role of the author authority, originality and authenticity
- 3. The boundaries of humanity (posthumanism)

Postmodernism: Historical Background & Postmodernity

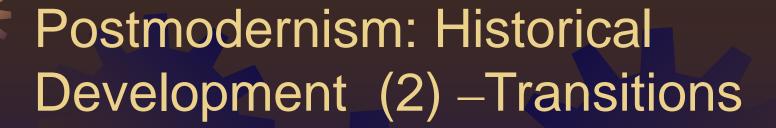
Turning and turning in the widerning gyre
The falcon cannot hear the falconer;
Things fall apart; the center cannot hold;
Mere anarchy is loosed upon the world

"The Second Coming" W. B. Yeats

Postmodernism: Historical Development in the West

- 1. Modern period:
- Expanding national capitalism
- The two W. Wars;
- theoretical challenges of human centers (God, Truth, Reason, Progress)—e.g. Darwinism, Freud, Marx, Nietzsche
- Art as religion

- Growing senses of uncertainties in the 50"s and 60's
- Postmodern Period:
 - Multinational capitalism
 - Risks and disasters
 - The turn to language and representation + minorities' challenge of center.
 - Playfulness and Collage in Art



- Growing senses of uncertainties in the 50"s and 60's *
- 50's the beginning of Cold War, suburbanization of the U.S.
- * 60's the Civil Right Movement, the Hippie generation (The Beatles; communes, the alternative press, Eastern religions, and mind-altering drugs, freedom without responsibility), Feminist & Minorities Movement.

Historical Development (3) Three stages of capitalism

- (Ernest Mandel Late Capitalism)
- 1. Market capitalism 1700 1850;
- (industrial capital in national markets)
- 2. Monopoly capitalism
- (age of imperialism; world markets monopolized by a few nation-states.)
- 3. Multinational capitalism
- (international corporations expand to transcend national boundaries & reach "hitherto uncommodified areas.")

Ref. Historical Development (4)

From differentiation to de-differentiation:

- 1. Differentiation: Separation of capital from labor, exchange-value from use-value, and sign from its referent (modernity)
- 2. Differentiation: Separation of culture from social and economic life to allow critique and utopian aspiration (modernism).
- 3. De-differentiation: Everything is a sign for exchange; expansion of the power of capital into the realm of the sign, of culture and representation. Overall commodification or Aesthetic Reflexivity?

(ref. "Postmodernism and the Video-Text")

Postmodernity (5): post-industrial society

- -- as defined by Daniel Bell
- 1. a switch from goods producing industry to service economy;
- 2. pre-eminence of professional and technical class; (PMC-professorial-managerial class) (Note: expert system according to Giddens)
- 3. theoretical knowledge, technology and information as the major mode of commodity.

Postmodernism in the third stages of capitalism (according to F. Jameson)

capitalism	cultural dominant	cultural logic
competitive capitalism	realism	
monopolist	modernism 1	Utopian
multinational/ post-industrial*	postmodernism	overall commodification (loss of critical distance, cognitive mapping)

Aesthetic Reflexivity



Carlo Maria Mariani: la mano ubbidisce all'intelletto (the hand which obeys the intellect)

Floating Signs -> Reflexivity

- [reflexive modernity: conscious application of knowledge & self-monitoring]
- * flows of images and signs → the possibilities of choice and aesthetic reflexivity in both artists and consumers.
- * Aesthetic reflexivity: entails "selfinterpretation and the interpretation of social
 background practices" (5 Lash & Urry);
 reflexivity in the sense of allegory and symbol as
 a source of self in everyday life is much more of
 a late twentieth-century phenomenon" (54 Lash
 & Urry).

Postmodernisms: Flat, Playful or Self-Reflexive

Some Examples

- 1. Identities and Parodies
- Shoes;
- Screams
- Guernica
- 2. Loss of History or Presentness of histories.
- 3. Image Society (music video) and Society as Spectacle (The Living Mall; ROM in Toronto)

Major Feature 1: flatness & desubjectivization

- = 1. the waning of affect (感情消失).
 - 2. the end of style, in the sense of the unique and the personal

Example?

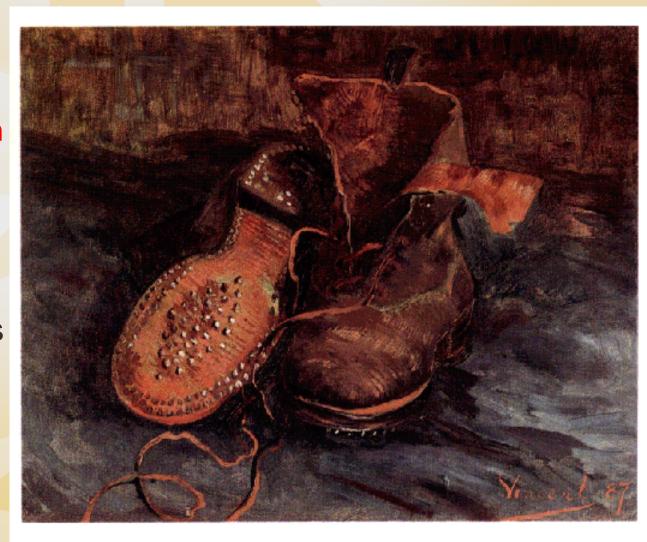
e.g. Van Gogh's "A Pair of Boots" vs. Andy Warhol's "Diamond Dust Shoes"

《後現代主義與文化理 論》,:pp. 192-221

Van Gogh's "A Pair of Boots"

- a desperate
Utopian
compensation
for capitalist
division of
labor;

world which is semi-autonomous.

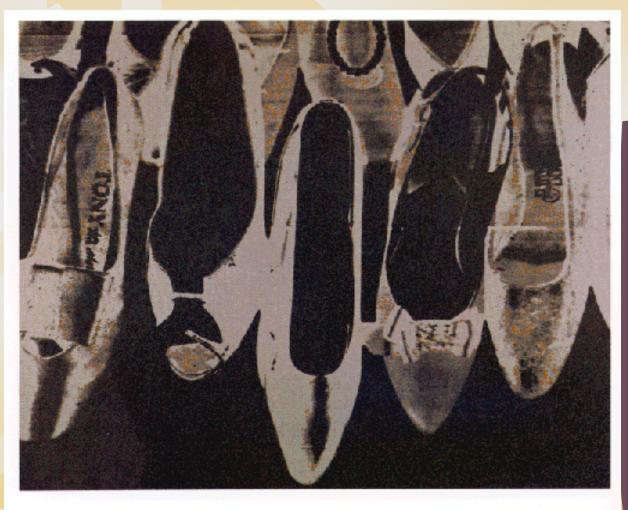


Vincent Van Gogh, "A Pair of Boots"

Andy Warhol's "Diamond Dust Shoes"

1. Flat
images of
some
shoes on a
negative,
separated
from their
context.

2. fetishes



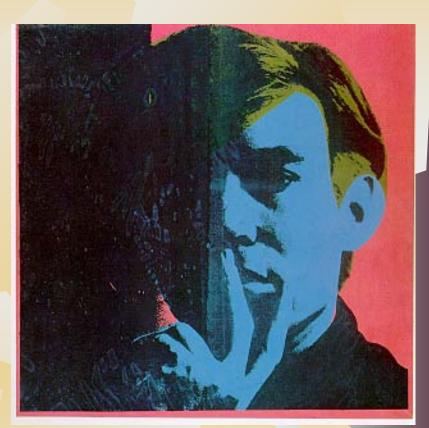
Andy Warhol, "Diamond Dust Shoes"

Andy Warhol as an "artist"

"If you want to know about Andy Warhol, just look at the surface of my paintings and films and me, and there I am. There's nothing behind it."

"I don't want it to be essentially the same--I want it to be exactly the same. Because the more you look at the same exact thing, the more the meaning goes away, and the better and emptier you feel." (qtd in Foster in MacCabe

118-19)



Possible interpretations of

Warhol

His use of kitsch, commodities and celebrities:

1. Underneath the glamorous surface of commodity fetishes and media stars is 'the reality of suffering and death.'

- Superficial embrace of commercialism; (fetishism)
- 3. Traumatic realism: repetition of flat images to show the "traumatic real": loss of meaning.

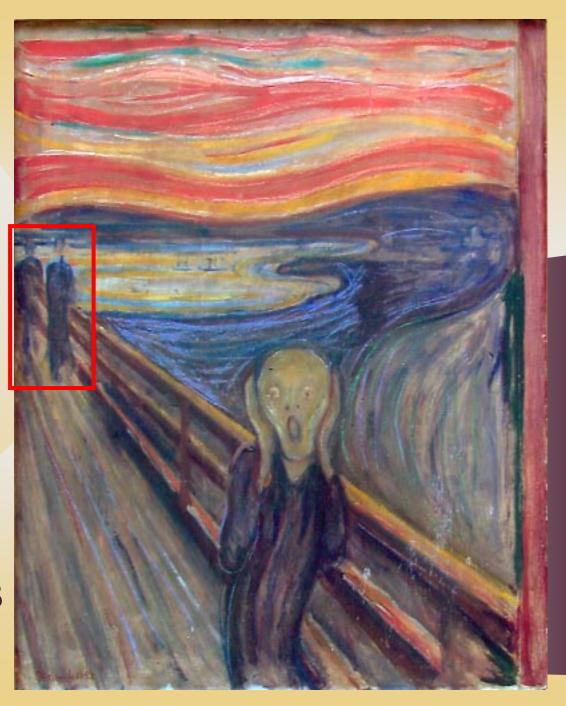




From Modern to
Postmodern:
The "Scream" paintings

1. Edvard Munch's *The Scream,* 1893

(1937 <u>source</u>)





Jameson's comments & Munch's diary

- 1. The figure without ears or hair, hearing a scream or emitting one? The scream's wave-like echo envelopes the whole world (the red sky and swirling, menacing sea.)
- 2. 2. The priest-like figures are of no help. The bridge leads to nowhere.

Ref. In Munch's literary diary, the entry for 22 January 1892 reads:
"I was walking along the road with two friends.
The sun was setting.
I felt a breath of melancholy Suddenly the sky turned blood-red.
I stopped, and leaned against the railing, deathly tired looking out across the flaming clouds that hung like blood and a sword over
the blue-black fjord and town.
My friends walked on - I stood there, trembling with fear.

Picasso's "Guernica" (1937)

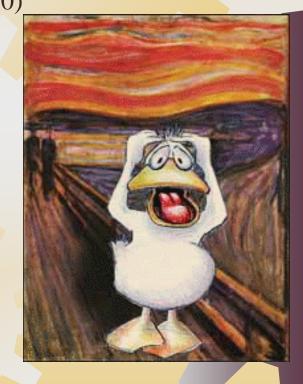


Chinese text: 176-86 Cubism, offering new perspectives, attempting to **present symbolic meanings** (e.g. the cow, the horse, against perspectivism, eliminate the boundaries between inside and outside.

Parodies of "The Scream"

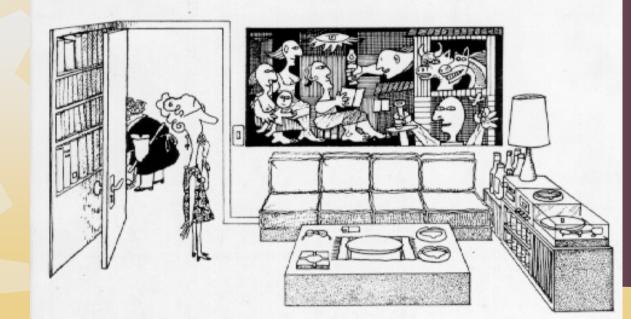
"American Scream" by Jeremy Campbell; Parody also of Grant Wood's American Gothic (1930)

Sources (left to right) 1; 2; 3



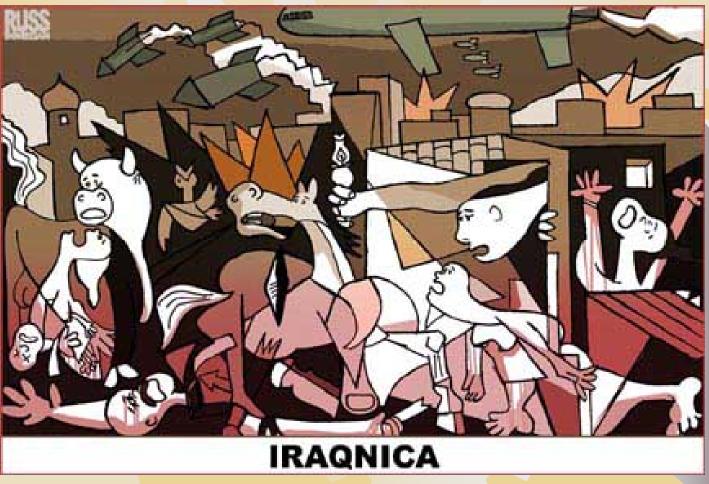
Rarodies of Guernica"





Source

Parodies of "Guernica"







Feature 2: Loss of history

- "... we are now, in other words, in 'intertextuality' as a deliberate, built-in feature of the aesthetic effect and as the operator of a new connotation of 'pastness' and pseudohistorical depth, in which the history of aesthetic styles displaces "real" history."
- --e.g. nostalgia films: the past becomes a composite of stereotypes, spectacles; no stars (with 'personality' in the older sense),
- --e.g. historical novels



- 1) Popularity of history
 - 1. retro chic in fashion: Film (《人間四月天》、《夜奔》、Back to Future, Blue Velvet, Hot Shot)
 - 2. Simulated history: Forrest Gump, Blade Runner
 - 3. "presentness" of history: SNG, Today in e.g. Presentation of types or stereotypes.
- Postmodernism problematizes official history and historical knowledge, and opens history to multiple narration.
- 3) City as forgetful, tourist-oriented or an archive



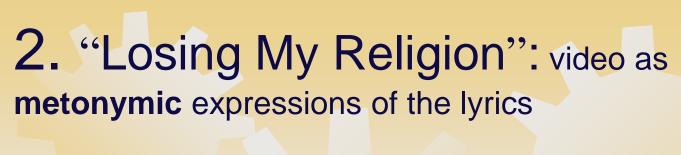
Feature 3: image society & "hyperspace"

- A. Music video's self-reflexive uses of video images
- "Money for Nothing" (1985)
 - "Losing my Religion" (Out Of Time 1991)
- "I" (Janet 1993)
- "MTV's and Channel V's commercials in 1999 (9:15).
- → Gradual loss of meanings?



1. Dire Straits

- -- took their name from their early financial status
- -- "Money for Nothing"- chanting that pop stars get their "money for nothing, and their chicks for free"
- -- "But rather than causing a stir in the music industry or unleashing a backlash by the video community, MTV embraced the song as their new anthem. The video, which featured sophisticated (for the time) 3-D computer animation, went into heavy rotation, and the band became international superstars. The message of the song, meanwhile, was evidently lost on everyone."



1. Lyrics: struggle by oneself to communicate;

"That's me in the corner
That's me in the spotlight
Losing my religion
Trying to keep up with you
And I don't know if I can
do it

Oh No, I've said too much I haven't said enough"



2. Video -- a collage of "spotlight scenes": St. Sebastian & various crossdressed or costumed identities

2. "Losing My Religion"

1. Lyrics: struggle by oneself to communicate;

Consider this Consider this slip that brought me To my knees failed What if all these fantasies Come flailing around Now I've said too much I thought that I heard you laughing I thought that I heard you sing I think I thought I saw you try



2. Video: parody of "Icarus scene" or "A Very Old Man with Enormous Wings"

"Losing My Religion": parodying the Icarus myth "Everything is just a dream."









"If" by Janet Jackson

Lyrics: Video: desiring and rejecting the male dancer

"Oh the things I'd do to you

I'd make you call out my name

I'd ask who it belongs to

If I was your woman

The things I'd do to you

But I'm not

So I can't
Then I won't
But
If I was your girl"





"If": Orientalism & desiring the images on the screen



Multiple choices of virtual sex: single, double, trio, two couples.

Janet Jackson still the central object of desire

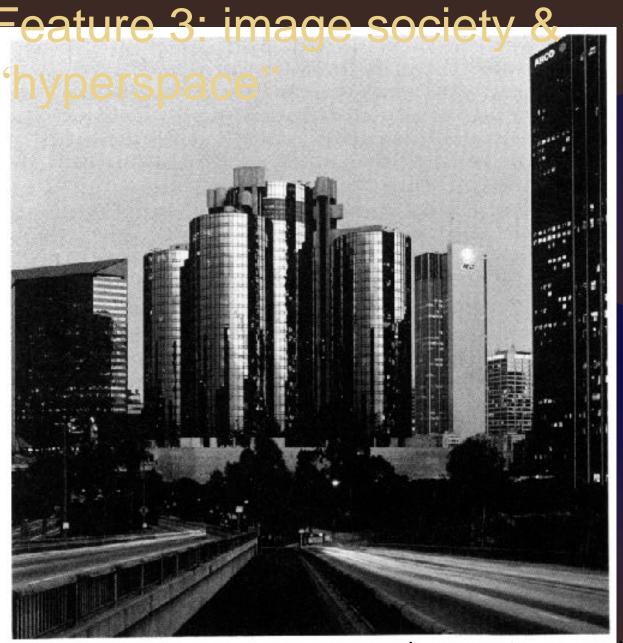




Implosion of images? Loss of History?

- -- The commercials are like the music videos themselves with fast-changing images, only the the commercials are shorter and even faster in pace.
- -- self-reflexive collage of recognizable images, such as Munch's Scream.
- -- self-reflexive showing of frames of TV set and the multiple space in TV.
- -- not completely without a sense of history: e.g. 阿妹看MTV & Forrest Gump (including how it encouraged Taiwanese high school students)





The Westin Bonaventure (Portman)

Jameson's example:

The Bonaventure Hotel in

a total space, a complete world, a kind of miniature city.

→ Like 京華城 Living Mall

The Living Mall

Mall: a spectacular and self-enclosed space

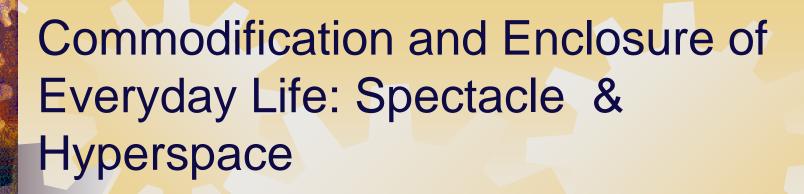
which either hide or naturalize its commercial reality by capturing the shoppers' attention with its multitude of signs.

the Living Mall 👄 京華城

"natural"?

Capital as the Center of cultures, celebrities and talents

→ Supported by its spectacular design



The Society of the Spectacle
by Guy Debord, 1967 The spectacle is not a
collection of images, but a social relation
among people, mediated by images. (source)

We live out the spectacle according to
someone else's design, like actors following
a script.

The mall: "commodification of everyday life"

to make it work:

- retail mix to attract the desired mix of consumers;
- "seductive" spatial design –to keep the shoppers there. → maze-like structure, special design (of hallway and food court).
- "a surfeit of signs, each of which, . . . , serves to actively hide or mask the mall's function, which is to make money. Or if it doesn't hide that function, then it certainly naturalizes it, such that the 'commodification of reality' becomes simply "God-given" (Mitchell 134-35)

京華城: a self-enclosed & spectacular world 1. Appearance; 2. Entering by "ascending"





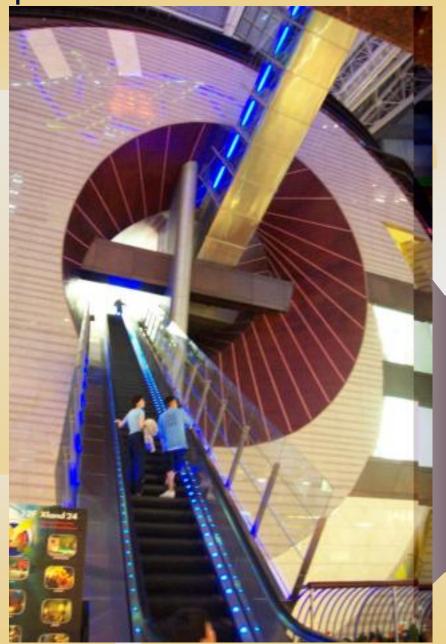
- -- showing its story of construction
- -- street names for each floor
- -- "a space ship"? → soccer

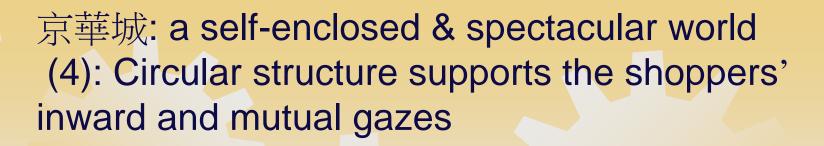




京華城: space of the spectacle =

maze-like routes of ascension





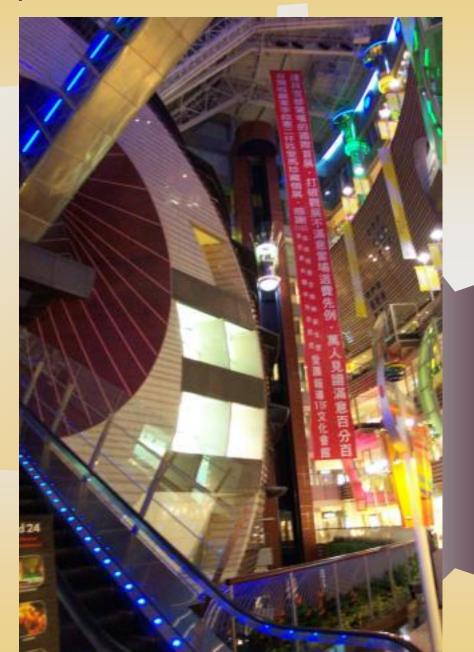


京華城: space of the spectacle = commercial space



京華城: space of the spectacle =

commercial space



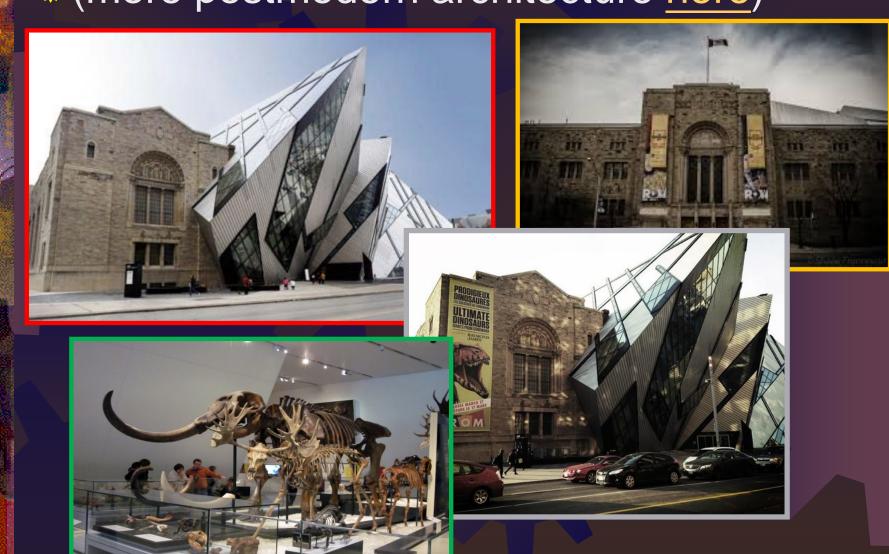
京華城: space of the spectacle =

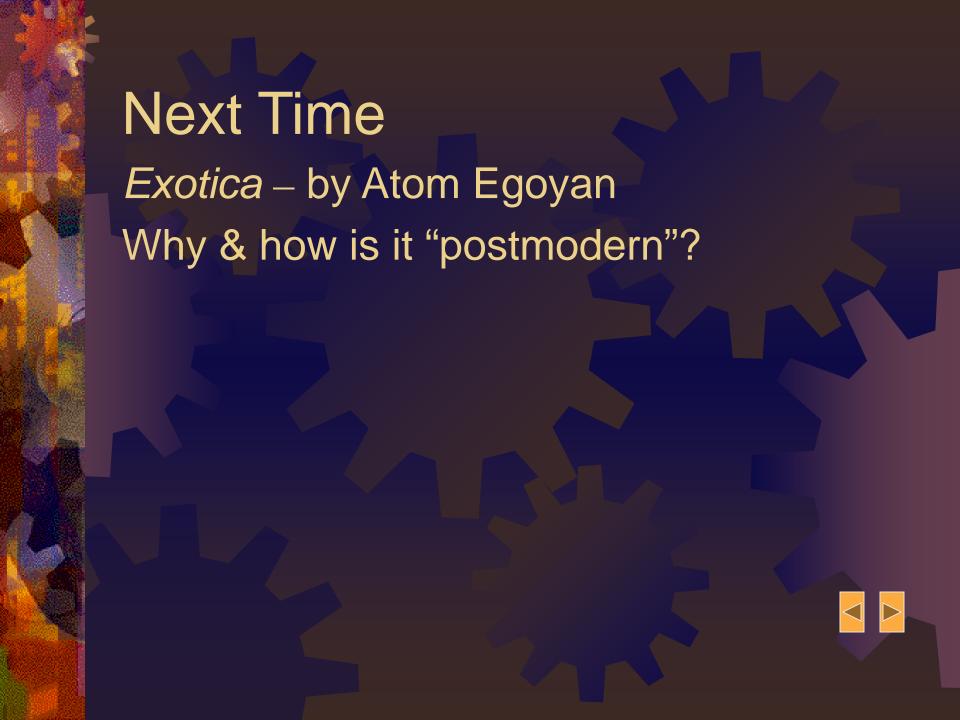
commercial space



Royal Ontario Museum (ROM)

(more postmodern architecture here)





References

- A. internet:
- 1. Outline and links
- 2. Jameson Article's online version: (complete E-Text [with pictures]; another E-Text excerpt; a multimedia text from MMT)
- B. Books:
- 1. 詹明信 (Fredric Jameson). 《後現代主義與文化理論》, 唐小兵譯, 台北: 合志, 19906
- 2. "Postmodernism, or the Cultural Logic of Late Capitalism." New Left Review (1984). Also in version in Docherty, Thomas, ed. Postmodernism: A Reader. New York: Harvester, 1993
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- 4. MacCabe, Colin, et al, eds. Who Is Andy Warhol? Pittsburgh, PA: The British Film Institute and The Andy Warhol Museum, 1997.
- 5. Mitchell, Don. Cultural Geography: A Critical Introduction. Massachusetts: Blackwell, 2000.